PARAGON ERRATA

As we develop our games, we try our best to double-, triple-, and quadruple-check everything, but inevitably things slip through the cracks. Therefore, this errata will be updated, as necessary, as any tweaks or changes are found. Simple typographical or layout issues are not indicated here, but any rules changes or clarifications are. All PDF versions of our books will contain all the latest errata, as given in each revision listed below. On-demand print books will also be updated with the latest errata.

You can locate your Paragon revision number on page 2 of your book (on the back side of the title page), just below the copyright notice.

Revision: 2.0.2, 1/28/12

- p. 24: Lazy: your base maximum Energy expenditure per action is equal to HDL[RES÷2]
- p. 67: **Damage:** Most weapon damage is an HDL equal to (your STR plus the weapon's size). For instance, a shortsword with a size of -1 and a wielder's STR of 6 would inflict HDL[5] damage.
- p. 195: Cage: Reverse is Liberty.
- p. 202: **Dazzle**: Reverse is **Sight.**
- p. 209: **Egress:** Reverse is **Planar Hold.**
- p. 222: **Hysteria:** Invoke great fear in all creatures within a radius equal to your **COO**.
- p. 227: Magic Reflection: Reverse is Attract Magic.
- p. 243: Slay: Reverse is Alleviation.
- p. 247: **Telesummon:** Reverse is **Planar Hold.**

If you purchased the digital version of the book, you can still get the Paragon cards in hard copy from The Game Crafter:

https://www.thegamecrafter.com/games/paragon-cards

The Paragon rules are available in hardcover from Lulu:

http://www.lulu.com/spotlight/Tremorworks